Stamp PLC (#30064)
BASIC Stamp Programmable Logic Controller Package

Introduction

The Stamp PLC is a Program Logic Controller that is perfectly sized for automating small machines. Specified by Parallax, Inc., the Stamp PLC was designed by Lawicel Soft-&Hard of Sweden. Parallax and Lawicel have combined their expertise to deliver a PLC that represents the next stage of evolution in the small-scale PLC market.

PLCs are microcontrollers that are "pre-packaged" to withstand the hazards of an industrial environment. Specifically, their inputs and outputs are optically isolated, the outputs are fully protected, and their internal components are electrically tough and rather immune to noise typically present in industrial environments. Furthermore, the Stamp PLC is housed by a strong and sleek enclosure that offers an integral DIN rail mount.

Packing List

Verify that your Stamp PLC kit is complete in accordance with the list below:

- Stamp PLC hardware
- Serial Cable
- Documentation
- Small bag with four shunts inside

Optionally, you can purchase the MAX1270 A/D Converter 12-bit, 8 channel 4-20 mA A/D converter. This is available from Parallax web site http://www.parallax.com/detail.asp?product_id=604-00026. You will also need to provide a power supply (see below in the Power Supply and Connection section).

Demonstration and example software files used in this documentation may be downloaded from http://www.parallax.com/detail.asp?product_id=30064.

Features

- **10 Digital Inputs.** Eight of these inputs are grouped together courtesy of an on-board shift register. BASIC Stamps have built-in commands to read these with ease. The remaining two inputs are read directly by the BASIC Stamp. All inputs are optically isolated.
- **8 Digital Outputs** are optically isolated, electrically and thermally protected.
- **4 Analog Inputs (optional).** Installing an optional A/D converter into its socket adds four analog input channels. Each channel can be independently configured as 4-20mA, 0-5 VDC, -5 to +5 VDC, -10 to +10 VDC, and has 12-bits of resolution.
- **Front Panel LEDs** indicate the status of all ten inputs and all eight outputs via a light-pipe array.
- **Heavy-duty power supply** has built-in noise protection.
• **RS-232 Serial Port** Once programming is completed, the on-board serial port can be used to send and receive serial data\(^1\).

• **BASIC Stamp** socket accommodates any 24-pin BASIC Stamp. This means that this PLC can do virtually anything that a BASIC Stamp can perform. Logic functions, numerical computation, conditional branching, even non-volatile memory for data-logging.

### Additional Features

• No proprietary software to buy; you may always download the latest BASIC Stamp editor software free of charge from www.parallax.com

• PBASIC Language: this language was designed to be straightforward and easy to use without a compiler. The PBASIC language can be learned by anyone, and can be mastered within a few of hours.

• Free Tech-Support: Call or email us with your questions.

• Resources: The BASIC Stamp has thrived for more than 13 years, and as a result, there are many, many resource websites and books dedicated to Stamps and the application thereof.

• Built-In Debugger: Connect the serial cable to a PC running the software and you can use the debugger to help you debug your program and/or report data.

### Getting Started

To begin using your Stamp PLC, simply follow the instructions in the next few sections. Be sure that the Stamp PLC is de-energized while the unit is apart and for all steps requiring you to connect or disconnect wires, etc. After the connections are made, the following sections walk you through basic programming techniques used to access the Stamp PLC's inputs and outputs.

### Opening the Enclosure

At first, this enclosure may seem to be a bit of an enigma. A closer examination of the bottom of the enclosure will reveal three small slots near the corners. By inserting a small, flat-bladed screwdriver into these slots, each catch in turn can be positioned to allow the two halves of the enclosure to be separated. As the third catch is released, watch for the small spring and the red latch as they will be loose and can easily become lost.

![Figure 1: Opening the Stamp PLC Enclosure](image)

![Figure 2: BASIC Stamp Plugged into the Stamp PLC](image)

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\(^1\) The Javelin Stamp's programming port currently has limited run-time functionality. For a work-around solution, please contact Parallax Tech Support (916) 624-8333.
Installing the BASIC Stamp

Once the cover is removed, install the BASIC Stamp Module (sold separately) into the 24-pin IC socket provided observing the proper orientation. Be sure to get each pin into its respective socket and to not bend pins over. Please refer to Figure 2 to ensure you have installed the BASIC Stamp correctly.

Installing the MAX1270 A/ D Converter Chip

If you have purchased the optional MAX1270 A/D Converter, now is the best time to install it. Locate the 28-pin IC socket provided and install the MAX1270 observing the proper orientation. Please refer to the photo on the right to ensure you have installed the MAX1270 correctly.

Figure 3: Installing the Max1270 A/ D

Once the BASIC Stamp IC and the optional A/D converter are properly installed re-assemble the enclosure. Be sure that the spring, red latch, and the front cover are properly aligned prior to snapping the two halves of the enclosure together.

Installing the 4-20mA Shunts
For each analog signal you wish to read that is a 4-20mA current loop you will need to install a shunt at this time. The shunt locations correspond to the analog channels they are adjacent to. Figure 4 shows the locations of the shunts relative to the MAX1270 A/D converter IC. It also shows the shunt for analog input channel 1 installed properly.

**Figure 4: Oblique view of the 4-20mA Shunt Locations**

**Programming Port Connection**

Connections Sout, Sin, ATN, and GND are for the serial port. This diagram depicts exactly how to wire these connections to a standard DB9 PC serial port. Please note the jumper wire connecting pin-6 to pin-7 on the DB9 is not necessary providing that you use BASIC Stamp Editor software version 1.2 (or later).

**Figure 5: Stamp PLC with Serial Port and Power Connected**

**Figure 6: Serial Port Cable Detail**
Power Supply and Connection

The Stamp PLC was designed to be powered by a 24 VDC supply. If you are simply running the Stamp PLC on the bench-top, you can use any 24VDC @ >=300mA supply. Parallax offers a small 24VDC @ 600mA supply, (Order #750-00004), suitable for bench-top experimentation with the Stamp PLC. If you are installing the Stamp PLC for use in the field, be sure to properly size your 24VDC supply to match the entire load, including digital outputs. The small 24 VDC supply offered by Parallax is not suitable for most field installations as it does not supply sufficient current to power most output devices.

Do not use an AC supply, doing so will damage the Stamp PLC and void the warranty.

To install the power supply issued by Parallax, remove it from its packaging and cut off the 2.1mm power connector. Be sure that the cut is very close to the power connector, and is not close to the power supply. The striped wire is the positive lead. Connect the positive lead of your power supply to the +24 VDC pin. Connect the negative lead to the adjacent terminal labeled GND. When completed, your power supply connection should resemble the image in Figure 7.

Figure 7: Power Supply, connected to Stamp PLC.

If you are using a different supply, follow these instructions: ensure the power supply is off, connect the positive lead of your power supply to the +24 VDC pin, connect the negative lead to the adjacent terminal labeled GND.
Test Program

Once the Editor has been installed, and you have the power and serial connections made, apply power and launch the Editor. Hit Ctrl-I to identify the BASIC Stamp. If all is well, the software will be able to locate which port the Stamp PLC is connected to and identify which type of BASIC Stamp is inside. If you have trouble getting the Editor to “find” the Stamp PLC, either email or call our technical support for help. The email address is: support@parallax.com. Our phone number is: (916) 624-8333.

Program the BASIC Stamp\(^2\) within the Stamp PLC. Enter the following code in the Editor:

```
'{STAMP BS2}  ' Stamp type directive
Main:    ' Marks the start of the main program
DEBUG "Hello World!" ' Send "Hello World!" to the debug window
```

Once the code above is entered, simply click on the run button, or hit Ctrl-R, or click on Run->Run, any of these will cause the software to compile, download, and run the program. Upon completing the download, a debug window will open automatically and the words "Hello World!" will appear. If you like, close the debug window, change the text within the quotes in the debug command, and run the new program. Doing this a few times can really help you get the hang of it.

Writing to Digital Outputs

![Safety Notice! The digital outputs are (essentially) tied directly to the BASIC Stamp I/O pins P8 through P15. This is necessary for safety reasons. If anything “goes wrong” i.e. power interruptions, spurious resets, program errors, etc., the BASIC Stamp automatically reverts the outputs to inputs for a period of 18mS before the BASIC Stamp program can restart and take control of the outputs again. This causes the outputs to cease driving, and thereby stops motors and other output devices. When designing your system and programming it, you MUST design it to fail to a safe condition.]

![Figure 8: Typical Output Connection](image)

The digital outputs are tied to the BASIC Stamp I/O pins P8 through P15 via electrically protected, high-side drivers\(^3\). This makes it very easy to write to the digital outputs. The following mini-program configures P14 as an output and drives it low (turns it on).

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\(^2\) This document assumes that you are using the BASIC Stamp 2, although you may use any of the 24-pin BASIC Stamps offered by Parallax, Inc. Be aware that other types of stamps may run at different speeds. In these cases, time-critical operations will be affected and will need to have their parameters adjusted.

\(^3\) Note: The Stamp PLC uses the IPs512G for its high current driver. To find out more about the IPs512G please see 1st two pages of the data sheet we attached to this manual.
Please carefully observe the behavior of the LED on the front of the Stamp PLC. You should see it pulse off for a fraction of a second (18mS), then remain on steadily for ~2.3 seconds. This behavior is normal, considering the fact that our program is incomplete.

Every BASIC Stamp has a built-in watchdog timer. A watchdog timer monitors the program's behavior and always counts down. If the watchdog timer ever expires, it automatically resets the Stamp and the user program (your basic program) starts over from the beginning. Each time a valid Stamp instruction is completed, the watchdog timer is reset, thereby staving off a watchdog reset. Why is the reset occurring in the example above? The reason is that we have not specified what the Stamp is to do after completing the "LOW 14" command. Essentially, the imaginary pointer that points to "the next instruction to do" has been allowed to "fall off into the weeds". To make this program complete and to keep our program pointer on the path, it is necessary to contain Stamp programs within a loop.

Amending your program to reflect the changes made above should rectify the watchdog reset problem. In other words, the LED representing P14 will remain on steadily. It is important to understand the nature of a watchdog reset. Depending on your program, a logical error in your program could cause a watchdog reset and you may not notice it if you don't know what to look for. Please be certain that your program is functioning exactly as designed, (i.e. no resets), before placing it in service.

The PBASIC syntax offers many features that, if used, can greatly enhance the readability of your Stamp code. It is desirable to make your program as readable as possible. Doing so will make bugs easier to find, and perhaps three years from now, when a customer requests a function added to your program and you've forgotten how it works, a brief read through your program and its comments reveal just how everything works. One way to enhance the readability of your program is to use descriptive aliases and comments where possible.

As you can see, the program has been modified to switch on the pump every ten seconds for duration of one second.

The output drivers used by the Stamp PLC are fully protected high-side drivers. This means that if too much current is drawn, or if they get too hot, they shutdown automatically. Additionally, once they cool
down they will automatically start up. The BASIC Stamp does not know if this happens, so again, devote a significant amount of time to think about how to make your program and how the Stamp PLC is connected absolutely fail-safe. The diagram to the right depicts how to connect an output device, and the output power supply, to the Stamp PLC.

**Reading Digital Inputs**

Digital inputs 1-8 are multiplexed (or grouped) into three I/O lines courtesy of a 74HC165 parallel in - serial out shift register. All Stamps have a built-in command (SHIFTIN) to assist in reading this type of device. When the 74HC165 is read, the status of the inputs will be loaded into the corresponding bits of the variable InBits. The following program will retrieve and display digital inputs 1-8.

```
'($STAMP BS2)   ' Stamp type directive
'($PBASIC 2.5)  ' Stamp expanded syntax directive

inBits VAR Byte  ' inBits contains inputs 1-8
Clk PIN 0
Load PIN 1
Dat PIN 2

Main:
   DO
      HIGH Load     ' Get 8 inputs from shift-register
      SHIFTIN Dat,Clk, MSBPRE, [inBits]
      LOW Load     ' Display 8 inputs in a binary fashion
      DEBUG "Digital Inputs:", IBIN8 inBits, CR
      PAUSE 1000   ' Wait for 1 second
   LOOP          ' then repeat
```

**Figure 8: Typical Input Connection**

Inputs 9-10 are accessed directly. They are not part of the shift register, and as a result, have their own addresses. Input 9’s I/O address is 6, and input 10’s I/O address is 7. The following program listing shows how to access Inputs 9 and 10, and does so using conditional branching statements.

```
'($STAMP BS2)   ' Stamp type directive
'($PBASIC 2.5)  ' Stamp expanded syntax directive
```
Please note the conditional expression within the IF statement; it is true when the value of the inputs is 0. This is because the idle state of the optically isolated inputs is high. Therefore, when NO voltage is present at the input terminal, 5 VDC will be present on the Stamp input pin. The converse is also true: if the signal voltage (typically 12-36 VDC) is present on the input terminal, 0 VDC will be present on the Stamp input. All digital inputs reference the ground at the terminal Din GND. The diagram to the right shows how a typical input could be connected.

**Analog Inputs**

Analog inputs aren't needed for every PLC application. When they are required, the necessity for a high-quality, low-noise, full-featured Analog to Digital Converter becomes paramount. Since good ADCs aren't cheap, we designed it to be optional. That way, the core cost of the Stamp PLC is as low as possible.

Maxim's 12-bit, multi-range, 8-channel MAX1270 A/D Converter is the ADC of choice. This ADC can accept the following inputs: 0-5, 0-10, ±5, ±10 volts DC. The range of the input is selected by writing a configuration byte to the ADC. BASIC Stamps have built-in commands that configure and read ADCs with ease. In addition to the aforementioned ranges, the user may install a shunt (jumper) within the Stamp PLC, thereby configuring that channel to receive 4-20mA current loop signal.

**Reading Analog Inputs**

Configuring and reading the analog inputs is straightforward. The Stamp's built-in commands, SHIFTIN and SHIFTOUT, make the whole process quite easy and shrinks the code down to a manageable size.

**Figure 9: Stamp PLC to Potentiometer**

The first step is to connect the necessary circuitry while the Stamp PLC and your sensor (in our example a potentiometer) are de-energized. The connection diagram to the right demonstrates one way you can connect a potentiometer to an analog input. Note that the "Out 5VDC" terminal is supplying 5 Vdc to the circuit. This output comes from the Stamp's regulator. Do not draw more than 40mA from this terminal. This 5VDC output is referenced to the Stamp's ground.
The A/D Converter is configured by sending it a control byte. The control byte is made up of configuration bits. The meaning of each configuration bit is defined by the chart in Figure 10.

<table>
<thead>
<tr>
<th>Bit7</th>
<th>Bit6</th>
<th>Bit5</th>
<th>Bit4</th>
<th>Bit3</th>
<th>Bit2</th>
<th>Bit1</th>
<th>Bit0</th>
</tr>
</thead>
<tbody>
<tr>
<td>Start</td>
<td>SEL2</td>
<td>SEL1</td>
<td>SEL0</td>
<td>RNG</td>
<td>BIP</td>
<td>PD1</td>
<td>PD0</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>W</td>
<td>X</td>
<td>Y</td>
<td>Z</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

The entire process of configuring the ADC and retrieving the conversion results can be accomplished with just a few PBASIC commands. The following program has been written to configure the ADC for 0-5 VDC and read the analog voltage present at Ain 2.

```
'{$STAMP BS2}
'{$PBASIC 2.5}

ClkAdc PIN 0 ' A/D clock
CsAdc PIN 3 ' Chip Select for ADC
AoutAdc PIN 4 ' A/D Data out
AinAdc PIN 5 ' A/D Data in
adResult VAR Word

Main:
  DO
    LOW CsAdc
    SHIFTOUT AoutAdc, ClkAdc, MSBFIRST, [01110000] 'Ch2 0-5 VDC
    HIGH CsAdc
    SHIFTIN AinAdc, ClkAdc, MSBF, [adResult12]
    HIGH CsAdc
    DEBUG " ADC2:", SDEC adResult, CR
  LOOP
```

The LOW CsAdc command sets the Chip Select input of the ADC low, thereby enabling communications on the ADC. The SHIFTOUT command sends the configuration to the ADC. The "HIGH CSadc" signals the completion of the configuration and the start of the data conversion. The data conversion process requires at least 9.09 uSec to complete. Since the inter-instruction time for all Stamps is higher than this, no additional delay is required. The next "LOW CDadc" command enables communication for the reply. The SHIFTIN command retrieves the converted data. The following "HIGH CSadc" command ends the communications. The DEBUG command formats and displays the data for our viewing ease.

---

4 You may have noticed that the MAX1270 is an 8 channel A/D converter, yet only 4 channels are employed. The fact that there are three channel select bits is a subtle hint. Analog input channels 1:4 are mapped to A/D converter channels 7:4. It was decided to limit the number of analog input channels to accommodate the number of connections available in this small enclosure.
This is a 12-bit ADC. As a result, the two least significant bit seem to jump around quite a bit. Here are a couple of suggestions on how to deal with this.

1) If you do not need 12-bits of resolution, simply divide the number down to the desired resolution. Ex: if you require 8-bits of resolution, just: "adresult = adresult>>4". This will eliminate the lower four bits are provide a nice stable number.

2) If your application requires 12-bits of resolution, you may average or filter the result. Averaging is just that - simply take a number of samples, each time adding the sample to an accumulator, then divide the accumulator by the number of samples taken. This approach will provide a stable number and is a satisfactory approach for a control system whose numbers change relatively slowly. Filtering is similar to averaging in that several samples are taken and averaged, the difference is the way that the numbers are sampled and averaged.

The first difference is that the samples taken are the latest four samples. Each time a new sample is taken the oldest is forsaken, replaced with its next newer sample. Essentially, this is a moving average. After each new sample is taken, the average is calculated based on the new sample and the previous three. This approach works well for control systems with fast moving variables. Contact Parallax if you are interested in implementing a PID control algorithm, which is beyond the scope of this document.

Due to the protective input circuitry present on each analog input channel, the value given for each channel is attenuated by approximately 4%. For example, if you were to read an input of exactly 5 VDC, the number given would be about 3932 instead of 4095. The easiest way to account for this difference is to multiply the number read by 1.042. This is easily done within the BASIC Stamp’s program. Please review the Stamp PLC Core program listed within this document.

Stamp PLC Demo Program

```plaintext
File....... StampPLC.BS2
Purpose.... Stamp PLC Core Routines and Framework for Apps
Author..... Parallax, Inc. (Copyright 2003 - All Rights Reserved)
E-mail..... support@parallax.com
Started....
Updated.... 21 DEC 2003

($)STAMP BS2
($)PBASIC 2.5

=================================================================

-----[ Program Description ]---------------------------------------------

This program provides a set of core routines that can be used to create operational programs for the Stamp PLC. Conditional compilation is used so that the code can run on any 24-pin BASIC Stamp 2 module.

Notes on reading ADC channels:

The inputs are protected and reduce the voltage felt on the MAX1270 input pins. This accounts for code to get a full-scale count of 4095.

The raw value (counts) from the ADC will be returned in "adcRaw", converted
```
' to millivolts, and returned in "mVolts." Be aware that in bipolar mode the
value of "mVolts" is signed. A "1" in BIT15 of "mVolts" indicates a negative
value. The BASIC Stamp does not support division or multiplication of
negative values.

' -----[ Revision History ]--------------------------------------------------

' 21 DEC 2003 : Updated to correctly bit-align output aliases with OUTH

' -----[ I/O Definitions ]---------------------------------------------------

Clock PIN 0 ' shared clock
Ld165 PIN 1 ' 74HC165 load
Di165 PIN 2 ' 74HC165 data in (from)
AdcCS PIN 3 ' ADC chip select
AdcDo PIN 4 ' ADC data out (to)
AdcDi PIN 5 ' ADC data in (from)
Di9 PIN 6 ' direct digital inputs
Di10 PIN 7

DOuts VAR OUTH ' direct digital outputs
DOutsLo VAR OUTC ' -- Do5 - Do8
DOutsHi VAR OUTD ' -- Do1 - Do4
Do1 PIN 14 ' updated 21-DEC-03
Do2 PIN 15
Do3 PIN 12
Do4 PIN 13
Do5 PIN 10
Do6 PIN 11
Do7 PIN 8
Do8 PIN 9

Sio CON 16 ' serial IO (prog port)

' -----[ Constants ]--------------------------------------------------------

IsOn CON 1 ' for shadow regs
IsOff CON 0

DirectOn CON 0 ' for direct IO pins only
DirectOff CON 1

#SELECT $STAMP
  #CASE BS2, BS2E, BS2PE
    T1200 CON 813 ' for programming port
    T2400 CON 396
    T9600 CON 84
    T19200 CON 32
  #CASE BS2SX, BS2P
    T1200 CON 2063
    T2400 CON 1021
    T9600 CON 240
    T19200 CON 110
#ENDSELECT

Baud CON T9600 ' default (matches DEBUG)
Ain1 CON 0 ' analog channels
Ain2 CON 1
Ain3 CON 2
Ain4 CON 3

AdcUP5 CON 0 ' unipolar, 0 - 5 v
AdcBP5 CON 1 ' bipolar, +/- 5 v
AdcUP10 CON 2 ' unipolar, 0 - 10 v
AdcBP10 CON 3 ' bipolar, +/- 10 v
Adc420 CON 4 ' 4-20 mA input

' -----[ Variables ]----------------------------------------------------------
digIns VAR Word ' shadow digital inputs
dInLo VAR digIns.LOWBYTE ' Din1 - Din8
dInHi VAR digIns.HIGHBYTE ' Din9 - Din10
dIn1 VAR digIns.BIT0
dIn2 VAR digIns.BIT1
dIn3 VAR digIns.BIT2
dIn4 VAR digIns.BIT3
dIn5 VAR digIns.BIT4
dIn6 VAR digIns.BIT5
dIn7 VAR digIns.BIT6
dIn8 VAR digIns.BIT7
dIn9 VAR digIns.BIT8
dIn10 VAR digIns.BIT9
digOuts VAR Byte ' shadow digital outputs
dOut1 VAR digOuts.BIT0 ' use Read_DigOuts to set
dOut2 VAR digOuts.BIT1
dOut3 VAR digOuts.BIT2
dOut4 VAR digOuts.BIT3
dOut5 VAR digOuts.BIT4
dOut6 VAR digOuts.BIT5
dOut7 VAR digOuts.BIT6
dOut8 VAR digOuts.BIT7

chan VAR Nib ' ADC channel (0 - 3)
mode VAR Nib ' ADC mode (0 - 4)
config VAR Byte ' configuration byte
adcRes VAR Nib ' ADC bits (1 - 12)
adcRaw VAR Word ' ADC result (raw)
mVolts VAR Word ' ADC in millivolts

bitMap VAR Byte ' for re-mapping IO bits

' -----[ EEPROM Data ]-------------------------------------------------------

Project DATA "Stamp PLC Template", 0

AdcCfg DATA %11110000, %11100000, %11010000, %11000000 ' 0-5
DATA %11110100, %11100100, %11010100, %11000100 ' +/-5
DATA %11111000, %11101000, %11011000, %11001000 ' 0-10
DATA %11111100, %11101100, %11011100, %11001100 ' +/-10
DATA %11111100, %11101100, %11011100, %11001100 ' 4-20

' -----[ Initialization ]------------------------------------------------------
Setup:
  LOW Clock ' preset control lines
  HIGH Ld165
  HIGH AdcCS

  DOuts = %11111111 ' all outputs off
  DIRH = %11111111 ' enable output drivers
  adcRes = 12 ' use all ADC bits

' -----[ Program Code ]-----------------------------------------------

Main:

' demo - replace with your code
,
GOSUB Read_DigIns
DEBUG HOME, "Inputs = ", BIN10 digIns, CR, CR

' copy inputs to outputs
' -- Din9 --> Dout1
' -- Din10 --> Dout2
,
digOuts = digIns
GOSUB Update_DigOuts
IF (dIn9 = IsOn) THEN Do1 = DirectOn
IF (dIn10 = IsOn) THEN Do2 = DirectOn

' read single-ended analog inputs
' -- display input as millivolts
,
mode = AdcUP5
FOR chan = Ain1 TO Ain4
  GOSUB Read_ADC
  DEBUG "Ain", ("1" + chan), ".... ",
    DEC (mVolts / 1000), ".", DEC3 mVolts, CR
NEXT
GOTO Main
,
' end of demo code

END

' -----[ Subroutines ]-----------------------------------------------

' Scans and saves digital inputs, DIn1 - DIn10
' -- returns inputs in "digIns" (1 = input active)

Read_DigIns:
  PULSOUT Ld165, 15 ' load inputs
  SHIFTIN Di165, Clock, MSBPRE, [dinLo] ' shift in
dinHi = 0 ' clear upper bits
dinHi.BIT0 = ~Di9 ' grab DIN9
dinHi.BIT1 = ~Di10 ' grab DIN10
RETURN

' Refreshes digital outputs, DOut1 - DOut8
' -- uses shadow register "digOuts" (1 = output on)
'
' 21-DEC-03 Update
' ----------------
' map bits in digOuts to physical connector

Update_DigOuts:
    DOuts.BIT0 = ~digOuts.BIT6
    DOuts.BIT1 = ~digOuts.BIT7
    DOuts.BIT2 = ~digOuts.BIT4
    DOuts.BIT3 = ~digOuts.BIT5
    DOuts.BIT4 = ~digOuts.BIT2
    DOuts.BIT5 = ~digOuts.BIT3
    DOuts.BIT6 = ~digOuts.BIT0
    DOuts.BIT7 = ~digOuts.BIT1
RETURN

' This routine can be used to refresh shadow register "digOuts" after
' direct manipulation of individual output bits.

Read_DigOuts:
    dOut1 = ~DOuts.BIT6   ' map bits from Stamp port
    dOut2 = ~DOuts.BIT7
    dOut3 = ~DOuts.BIT4
    dOut4 = ~DOuts.BIT5
    dOut5 = ~DOuts.BIT2
    dOut6 = ~DOuts.BIT3
    dOut7 = ~DOuts.BIT0
    dOut8 = ~DOuts.BIT1
RETURN

' Reads analog input channel (0 - 5 vdc)
' -- put channel (0 - 3) in "chan"
' -- pass mode (0 - 4) in "mode"
' -- raw value returned in "adcRaw"
' -- "adcRaw" converted to signed "mVolts"

Read_ADC:
    READ AdcCfg + (mode * 4 + chan), config   ' get config
    LOW AdcCS   ' select MAX1270
    SHIFTOUT AdcDo, Clock, MSBFIRST, [config]  ' send config byte
    HIGH AdcCS   ' deselect MAX1270
adcRaw = 0
    LOW AdcCS
    SHIFTIN AdcDi, Clock, MSBPRE, [adcRaw\12]  ' read channel value
    HIGH AdcCS

    ' adjust ADC count for input voltage divider
    '
    adcRaw = adcRaw + (adcRaw ** $D6C) MAX 4095   ' x ~1.05243

    ' millivolts conversion
    ' -- returns signed value in bipolar modes
    ' -- uses raw (12-bit) value
    '
    SELECT mode
    CASE AdcUP5
        mVolts = adcRaw + (adcRaw ** $3880)   ' x 1.2207
CASE AdcBP5
  IF (adcRaw < 2048) THEN
    mVolts = 2 * adcRaw + (adcRaw ** $7100)  " x 2.4414
  ELSE
    adcRaw = 4095 - adcRaw
    mVolts = -(2 * adcRaw + (adcRaw ** $7100))
  ENDIF
CASE AdcUP10
  mVolts = 2 * adcRaw + (adcRaw ** $7100)  " x 2.4414
CASE AdcBP10
  IF (adcRaw < 2048) THEN
    mVolts = 4 * adcRaw + (adcRaw ** $E1FF)
  ELSE
    adcRaw = 4095 - adcRaw
    mVolts = -(4 * adcRaw + (adcRaw ** $E1FF))
  ENDIF
CASE Adc420
  mVolts = 5 * adcRaw + (adcRaw ** $1666)  " x 5.0875
ENDSELECT
' adjust adcRaw for selected resolution
',
IF (adcRes < 12) THEN
  adcRaw = adcRaw >> (12 - adcRes)  ' reduce resolution
ENDIF
RETURN

Serial Communications

Once your program is loaded and running, you are free to use the serial port for "run-time" communications. Each Stamp has built-in functions, (serin and serout), that allow you to talk to your Stamp via a PC serial port, or allow the Stamp PLC to talk to other devices with RS-232 style serial ports. In fact, this port can be used for a variety of useful functions. Here are a few sample programs that show some of the possibilities.

Status Reporting
This program demonstrates how to periodically "listen" for a serial command while performing another task. When a serial command is received, it is parsed and acted upon. If no command is received within 5 seconds, the serial routine times out and returns to the user task.

---[ Revision History ]--------------------------------------------------------

---[ I/O Definitions ]--------------------------------------------------------

---[ Constants ]---------------------------------------------------------------

<table>
<thead>
<tr>
<th></th>
<th>CON</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>T1200</td>
<td>CON</td>
<td>813</td>
</tr>
<tr>
<td>T2400</td>
<td>CON</td>
<td>396</td>
</tr>
<tr>
<td>T9600</td>
<td>CON</td>
<td>84</td>
</tr>
<tr>
<td>T19200</td>
<td>CON</td>
<td>32</td>
</tr>
<tr>
<td>Baud</td>
<td>CON</td>
<td>T9600</td>
</tr>
<tr>
<td>DegSym</td>
<td>CON</td>
<td>$B0</td>
</tr>
</tbody>
</table>

' degrees symbol

---[ Variables ]---------------------------------------------------------------

waxTemp VAR Byte
keyIn  VAR Byte  ' terminal input

---[ EEPROM Data ]-------------------------------------------------------------

---[ Initialization ]-----------------------------------------------------------

Startup:
  waxTemp = 105
  GOSUB Initialize

---[ Program Code ]------------------------------------------------------------

Main:
  DO
    SERIN 16, Baud, 50, Run_Task, [keyIn]  ' Run_Task if no input
    LOOP UNTIL (keyIn = "W")  ' wait for "W"

Ready_Prompt:
  SEROUT 16, Baud, [CR, LF, "Ready!", CR]

Do_Command:
  DO
    SERIN 16, Baud, 5000, Back_To_Work, [keyIn]  ' wait for command
    SELECT keyIn  ' process command
      CASE ":?"
        SEROUT 16, Baud, [CR, LF, "Wax Temperature = ",
                        DEC WaxTemp, DegSym, "F", CR]
      CASE ELSE
        IF (keyIn <> "X") THEN
          SEROUT 16, Baud, [BELL]  ' bell for invalid input
Sometimes it is necessary to query a PLC for a particular piece of information. The example above shows how to create two modes within one program. The default mode is the working mode, and it splits its time into two functions: running the user program (which has been omitted for clarity), and checks the serial port to see if there is an input from the master, (you). The second mode is invoked if the proper wake up character is received from the master. Once in this mode, data will be reported if the master sends a "?" command. If no command is received for a period of 5 seconds or more, the program will automatically revert to the first mode (running the user program and monitoring the serial line).

**Password Protection**

PLCs typically control machinery. Quite often, these machines and/or the products that they make are worth quite a bit of money. Given this, security is an issue. To safeguard the program, and any variables that should not be changed, it is sometimes necessary to control access to the PLC. A common way to do this is to utilize a password.
' -----[ I/O Definitions ]--------------------------------------------------------------

' -----[ Constants ]---------------------------------------------------------------------

T1200 CON 813
T2400 CON 396
T9600 CON 84
T19200 CON 32
Baud CON T9600

' -----[ Variables ]---------------------------------------------------------------------

keyIn VAR Byte ' terminal input
serString VAR Byte(4)

' -----[ EEPROM Data ]-------------------------------------------------------------------

' -----[ Initialization ]------------------------------------------------------------------

Startup:
  GOSUB Read_Password ' Read password
  IF keyIn = $FF THEN GOSUB Set_Password ' If not set, set it
    ' else, start main code

' -----[ Program Code ]-------------------------------------------------------------------

Main:
  SERIN 16, Baud, 500, Run_Program, [WAITSTR serString\4]
  DEBUG CR, "Password accepted!"
  DO ' Once password received
    DEBUG CR, "C:> "
    SERIN 16, Baud, [keyIn]
    SELECT keyIn ' process command
      CASE "X"
        GOTO Resume_Program
      CASE "N"
        GOSUB Set_Password
      CASE "C"
        GOSUB Clear_Password
      CASE ELSE
        DEBUG " : Invalid command",BELL
    ENDSELECT
  LOOP
Resume_Program:
  DEBUG CR ' otherwise, run the

Run_Program:
  DEBUG "**" ' user's program
  GOTO Main

' -----[ Subroutines ]------------------------------------------------------------------

Read_Password: ' Read password from eeprom
FOR keyIn = 0 TO 3
  READ keyIn, serString(keyIn)
NEXT
keyIn = serString(0)
RETURN

Set_Password:
  ' User interface to enter
  DEBUG CR, "Enter a 4-character password", CR
  SERIN 16, Baud, [STR serString\4]
  DEBUG CR, "Confirm password: "
  SERIN 16, Baud, [WAITSTR serString\4]
  FOR keyIn = 0 TO 3
    WRITE keyIn,serString(keyIn)
  NEXT
keyIn = "N"
RETURN

Clear_Password:
  ' Clear password in RAM
  FOR keyIn = 0 TO 3
    WRITE keyIn, $FF
    serString(keyIn) = $30
  NEXT
  DEBUG CR, "Password cleared", CR
keyIn = "C"
RETURN

Remote Telemetry Unit

Data loggers are devices that record data to be retrieved at some later point in time. Another name for a similar device is a Remote Telemetry Unit, or RTU. An RTU differs from a Data Logger in that it has a limited amount of control ability. A good example of this type of RTU is a Dual Pump Controller. The Dual Pump Controller is responsible for maintaining a parameter, like fluid level within a tank, by controlling and monitoring two pumps.

- Before the advent of small microcontrollers, a simple float switch would have performed this task.
  The Dual Pump Controller can do this as well as several other useful features:
  - Rotate duty between two pumps – evening the wear.
  - Use only one pump if the other is out of commission.
  - Use both pumps if the level is very low.
  - Record periodic tank levels and other parameters at periodic intervals.
  - Record the amount of run-time of each pump.
  - Send a notification if there is a fault with a pump.
  - Transmit the data recorded when called for.

Our Dual Pump Controller sample program is not as full-featured as it could be, but is complete enough to get you pointed in the right direction. Since it is a comparatively long listing, we will break it into sequential segments and discuss each block as it comes. There's not a lot to discuss with the first block, but reading the program description and the note are good first steps.
Updated.... 27 JUN 2003

{$STAMP BS2}
{$PBASIC 2.5}

======================================================================

-----[ Program Description ]---------------------------------------------
This program controls two pumps to maintain tank level. When the level falls below setpoint #1, the pump with the fewest number of hours is started. If the level should continue falling to setpoint#2, the other pump is started as well. During pump startup, the pump's aux contact and flow sensor are monitored TO determine whether or not the pump actually started. If a failure does occur, that pump is immediately shutdown and flagged as out-of-commission, and the other pump starts. While all of this is going on, data is logged on pump runtimes, tank level AND the serial port is monitored for commands and queries.

Note: To more easily see this program work, you can change the constant in "Timer_Logic" from 3600 to 3 or so. This will effectively speed time up so you can watch all aspects of this program work. Also, you may wish to enable the DEBUG statements too.

-----[ Revision History ]------------------------------------------------
This next section defines the Stamp I/O pin connections, the variable sizes and names, and the size of the record array used to store data collected. Note that some variables as declared are actually parts of other variables.

-----[ I/O Definitions ]--------------------------------------------------
AdcClk PIN 0 ' A/D clock input
SrClk PIN 0 ' HC165 clock input
Load PIN 1 ' Latch input for HC165
SrDin PIN 2 ' HC165 data input
AdcCs PIN 3 ' A/D chip select input
AdcDout PIN 4 ' A/D Data out
AdcDin PIN 5 ' A/D Data in
PumpA PIN 8 ' 1 turns on Pump A
PumpB PIN 9 ' 1 turnd on Pump B

-----[ Constants ]------------------------------------------------------
T1200 CON 813
T2400 CON 396
T9600 CON 84
T19200 CON 32
Baud CON T9600

-----[ Variables ]------------------------------------------------------
tankLevel VAR Word ' Actual level of the tank
timer VAR Word ' Sets the periodicity
runTimeA VAR Byte ' # hours that Motor A has run
runTimeB VAR Byte ' # hours that Motor B has run
inputs VAR Byte ' Inputs 1 - 8 from the HC165
tmp VAR Byte ' Temporary work variable
ptr VAR Byte ' Points to the current record
keyIn VAR Byte ' Variable for keyboard input
pumpStatus VAR Byte ' Status of both pumps
setPoint1 VAR Byte ' If level <, start 1 pump
setPoint2 VAR Byte ' If level <, start 2 pumps
startCode VAR Nib ' Desired pump configuration
flowA    VAR    Inputs.BIT0   '1 = Flow OK, 0 = No Flow
flowB    VAR    Inputs.BIT1
auxContactA   VAR    Inputs.BIT2   '1 = Motor ON, 0 = Motor off
auxContactB    VAR    Inputs.BIT3   ' Bit variables
pumpAStatus    VAR    pumpStatus.LOWNIB
pumpBStatus    VAR    pumpStatus.HIGHNIB

' -----[ EEPROM Data ]---------------------------------------------------------------
Records DATA 0(256)   ' Data table for records. Note! when
                      ' the pointer > 64, the old data will
                      ' be overwritten by new data because
                      ' each record = 4 bytes.

' -----[ Notes ]-------------------------------------------------------------
' Pump Status Definition
'   0   OK Off  8   FAILED no flow
'   1   OK On   9   FAILED no aux contact
'   2-7 undefined  A-F   undefined

' Start Codes defined
'   1   PumpA desired
'   2   PumpB desired
'   3   Both pumps desired

The first section of code handles the initialization. The first line, in this case, is not necessary because the Stamp clears all variables to zero automatically. The program consists of a large loop that is executed over, and over again. Within the main loop, the serial port is examined. If the host has sent a character, that character is received, parsed and executed. If no characters are received within one second, or once the received character has been parsed the monitor and control section of code is executed.

' -----[ Initialization ]-------------------------------------------------------------
ptr = 0   ' Set record pointer to the start
setPoint1 = 100   ' First low level setpoint
setPoint2 = 50   ' Second low level setpoint

' -----[ Main Program ]--------------------------------------------------------------
Main:  SERIN 16, Baud, 1000, Control_Level, [keyIn]
SELECT keyIn
   CASE "A"
      SEROUT 16, Baud, [CR, "Runtime A:", DEC runTimeA, CR]
   CASE "B"
      SEROUT 16, Baud, [CR, "Runtime B:", DEC runTimeB, CR]
   CASE "a"
      runTimeA = 0
      SEROUT 16, Baud, [CR, "Runtime A cleared", CR]
   CASE "b"
      runTimeB = 0
      SEROUT 16, Baud, [CR, "Runtime B cleared", CR]
   CASE "D"
      IF ptr > 0 THEN
         FOR tmp = 0 TO (ptr-4 MIN 1) STEP 4
            READ tmp+3,keyIn
            SEROUT 16, Baud, ["Hour: ", DEC3 tmp/4,
                              " Tank Level: ", DEC3 keyIn, CR]
         NEXT
         READ tmp-3,keyIn
As described by the names of the subroutines, the tank level is read, pumps are controlled, errors are handled, and the timer is maintained before returning to the top of the program where this sequence of events proceeds forever.

Each main loop iteration takes one second. The Timer_Logic subroutine increments a register called "Timer" each time through. After 3600 iterations, (one hour's time), data is recorded and the runtime of each pump is updated. The Debug_Data subroutine is normally commented out, but can be enabled at any time to "see" what's going on.

' -----[ Subroutines ]-----------------------------------------------

Timer_Logic:
  timer = timer + 1
  DEBUG ?timer
  IF (timer > 3600) THEN
    DEBUG CR, "Data Recorded! Pointer = ",HEX2 ptr, CR
    GOSUB Record_Data
    timer = 0
    IF (pumpAStatus = 1) THEN runTimeA = runTimeA + 1
    IF (pumpBStatus = 1) THEN runTimeB = runTimeB + 1
  ENDIF
  RETURN

Debug_Data:
  DEBUG "Status: ", HEX2 pumpStatus, CR
  RETURN

Record_Data:
  WRITE ptr+0,pumpStatus
  WRITE ptr+1,runTimeA
  WRITE ptr+2,runTimeB
  WRITE ptr+3,tankLevel.LOWBYTE
  ptr = ptr + 4
  RETURN

Stop_Pumps:
  HIGH PumpA: pumpAStatus = 0
  HIGH PumpB: pumpBStatus = 0
  RETURN

Error_Handler:
SELECT startCode
CASE 1
  IF (PumpAStatus > 7) THEN GOSUB StartB
CASE 2
  IF (PumpBStatus > 7) THEN GOSUB StartA
ENDSELECT
RETURN

Since the output drivers for the Stamp PLC are "high-side" drivers, you must issue a LOW command to energize an output, and likewise, you must issue a HIGH command to de-energize an output. The Error_Handler subroutine checks the start code of each pump before starting it. If the pump is out of commission, the other pump is started instead.

Each start routine functions the same way. If the pump is OFF, it attempts to start it. If the aux-contact responds and, within 2 seconds, the flow responds, then the pump is considered to be running properly. If either the flow indication or aux-contactor input fails, then the pump is flagged as out-of-commission and de-energized.

StartA:
  IF (pumpAStatus = 0) THEN
    LOW PumpA
    GOSUB GetDigitalInputs
    IF auxContactA = 0 THEN
      PAUSE 2000
      GOSUB GetDigitalInputs
      IF FlowA = 0 THEN
        pumpAStatus = 1
      ELSE
        pumpAStatus = 8
        HIGH PumpA
      ENDIF
    ELSE
      pumpAStatus = 9
      HIGH PumpA
    ENDIF
  GOSUB Error_Handler
  RETURN

StartB:
  IF (pumpBStatus = 0) THEN
    LOW PumpB
    GOSUB GetDigitalInputs
    IF auxContactB = 0 THEN
      PAUSE 2000
      GOSUB GetDigitalInputs
      IF (FlowB = 0) THEN
        pumpBStatus = 1
      ELSE
        pumpBStatus = 8
        HIGH PumpB
      ENDIF
    ELSE
      pumpBStatus = 9
      HIGH PumpB
    ENDIF
  GOSUB Error_Handler
  RETURN
The subroutine "Control_Pumps" decides which pump to start based on how much run-time is on each pump. The idea here is to even the wear.

```
Control_Pumps:
    SELECT tankLevel
    CASE < setPoint2
        startCode = 3
        GOSUB StartA
        GOSUB StartB
    CASE < setPoint1
        IF (pumpAStatus <> 1 AND pumpBStatus <> 1) THEN
            IF RunTimeA < RunTimeB THEN
                startCode = 1
                GOSUB StartA
            ELSE
                startCode = 2
                GOSUB StartB
            ENDIF
        ENDIF
    CASE ELSE
        GOSUB Stop_Pumps
    ENDSSELECT
    RETURN
```

```
GetDigitalInputs:
    LOW load
    PAUSE 1
    HIGH load
    PAUSE 1
    SHIFTIN SrDin,SrClk, LSBPRE, [tmp]
    RETURN
```

```
Read_Tank_Level: 'Reads tank level
    LOW AdcCs
    PAUSE 1
    SHIFTOUT AdcDout, AdcClk, MSBFIRST, [240] 'Tank Level
    HIGH AdcCs
    PAUSE 1
    LOW AdcCs
    PAUSE 1
    SHIFTIN AdcDin, AdcClk, MSBPRE, [tankLevel\12]
    PAUSE 1
    HIGH AdcCs
    tankLevel = tankLevel>>4 'Divide it by 8
' DEBUG "Tank Level:", DEC3 tankLevel, " inches "
    RETURN
```

The other two subroutines on this section of code are stright forward, but for the trick we play with the "tankLevel" variable. The A/D converter is a 12-bit device. Our example program is only concerned with the upper 8 bits of data, so we shift the data four positions to the right. This is a fast way to divide by 16 within a binary digital system. If you wanted more precision for your application simply forego this step, but beware that you need to ensure the memory you use must accommodate the extra bits.
This diagram identifies each connection on the Stamp PLC by name and by number. Please note that this is a top view. Throughout this manual, the Stamp PLC connections may be referred to by either their names or their numbers. Please refer to this diagram when making or changing connections. Each connection can accept 18 to 12 gauge wire.

Safety Notes and Liability Disclaimer

Please bear in mind that these sample programs are just that - samples. They have been written to show how certain functions could be implemented. Depending on your application, the implementation shown may not be the way it should be implemented. When designing, implementing, and programming PLCs that control equipment, use extreme care to ensure that your design always: starts in a predictable fashion, performs within limits, is mechanically and electrically interlocked where applicable, and fails safe.

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# Absolute Maximum Ratings

Absolute maximum ratings indicate sustained limits beyond which damage to the device may occur. All voltage parameters are referenced to GROUND lead. (T\text{\textsubscript{j}} = 25\textdegree C unless otherwise specified).

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Parameter</th>
<th>Min.</th>
<th>Max.</th>
<th>Units</th>
<th>Test Conditions</th>
</tr>
</thead>
<tbody>
<tr>
<td>V\text{\textsubscript{out}}</td>
<td>Maximum output voltage</td>
<td>V\text{\textsubscript{CC}}-0.3</td>
<td>V\text{\textsubscript{CC}}+0.3</td>
<td>V</td>
<td></td>
</tr>
<tr>
<td>V\text{\textsubscript{offset}}</td>
<td>Maximum logic ground to load ground offset</td>
<td>V\text{\textsubscript{CC}}-0.3</td>
<td>V\text{\textsubscript{CC}}+0.3</td>
<td>V</td>
<td></td>
</tr>
<tr>
<td>V\text{\textsubscript{in}}</td>
<td>Maximum Input voltage</td>
<td>-0.3</td>
<td>5.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>I\text{\textsubscript{IN, max}}</td>
<td>Maximum IN current</td>
<td>-5</td>
<td>10</td>
<td>mA</td>
<td></td>
</tr>
<tr>
<td>V\text{\textsubscript{D}}</td>
<td>Maximum diagnostic output voltage</td>
<td>-0.3</td>
<td>5.5</td>
<td>V</td>
<td></td>
</tr>
<tr>
<td>I\text{\textsubscript{DQ, max}}</td>
<td>Maximum diagnostic output current</td>
<td>-1</td>
<td>10</td>
<td>mA</td>
<td></td>
</tr>
<tr>
<td>I\text{\textsubscript{SD cont.}}</td>
<td>Diode max. continuous current (\textsuperscript{(1)})</td>
<td>—</td>
<td>1.4</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(per leg/both legs ON - IPS511G)</td>
<td>—</td>
<td>0.8</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(per leg/all legs ON - IPS514G)</td>
<td>—</td>
<td>0.7</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td>I\text{\textsubscript{SD pulsed}}</td>
<td>Diode max. pulsed current (\textsuperscript{(1)})</td>
<td>—</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ESD1</td>
<td>Electrostatic discharge voltage (Human Body)</td>
<td>—</td>
<td>4</td>
<td>kV</td>
<td>C=100pF, R=1500\Omega,</td>
</tr>
<tr>
<td>ESD2</td>
<td>Electrostatic discharge voltage (Machine Model)</td>
<td>—</td>
<td>0.5</td>
<td></td>
<td>C=200pF, R=0\Omega, L=10\mu H</td>
</tr>
<tr>
<td>P\text{\textsubscript{d}}</td>
<td>Maximum power dissipation</td>
<td>—</td>
<td>1</td>
<td>W</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(r\text{\textsubscript{th}=125\textdegree C/W}) IPS511G</td>
<td>—</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>(r\text{\textsubscript{th}=85\textdegree C/W, both legs on}) IPS512G</td>
<td>—</td>
<td>2.5</td>
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<tr>
<td>T\text{\textsubscript{j max}}</td>
<td>Max. storage &amp; operating junction temp.</td>
<td>-40</td>
<td>+150</td>
<td>\textdegree C</td>
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<tr>
<td>V\text{\textsubscript{CC max}}</td>
<td>Maximum V\text{\textsubscript{CC}} voltage</td>
<td>—</td>
<td>50</td>
<td></td>
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</table>

## Thermal Characteristics

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Parameter</th>
<th>Min.</th>
<th>Typ.</th>
<th>Max.</th>
<th>Units</th>
<th>Test Conditions</th>
</tr>
</thead>
<tbody>
<tr>
<td>R\text{\textsubscript{h1}}</td>
<td>Thermal resistance with standard footprint</td>
<td>—</td>
<td>100</td>
<td>—</td>
<td></td>
<td>8 Lead SOIC</td>
</tr>
<tr>
<td>R\text{\textsubscript{h2}}</td>
<td>Thermal resistance with 1\textdegree square footprint</td>
<td>—</td>
<td>80</td>
<td>—</td>
<td></td>
<td>16 Lead SOIC</td>
</tr>
<tr>
<td>R\text{\textsubscript{h1}}</td>
<td>Thermal resistance with 1\textdegree square footprint (2 mos fets on)</td>
<td>—</td>
<td>85</td>
<td>—</td>
<td></td>
<td></td>
</tr>
<tr>
<td>R\text{\textsubscript{h2}}</td>
<td>Thermal resistance with 1\textdegree square footprint (1 mos fets on)</td>
<td>—</td>
<td>100</td>
<td>—</td>
<td></td>
<td></td>
</tr>
<tr>
<td>R\text{\textsubscript{h1}}</td>
<td>Thermal resistance with 1\textdegree square footprint (2 mos fets on)</td>
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<td>—</td>
<td></td>
<td>28 Lead SOIC</td>
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<tr>
<td>R\text{\textsubscript{h2}}</td>
<td>Thermal resistance with 1\textdegree square footprint (2 mos fets on)</td>
<td>—</td>
<td>55</td>
<td>—</td>
<td></td>
<td></td>
</tr>
<tr>
<td>R\text{\textsubscript{h1}}</td>
<td>Thermal resistance with 1\textdegree square footprint (4 mos fets on)</td>
<td>—</td>
<td>50</td>
<td>—</td>
<td></td>
<td></td>
</tr>
<tr>
<td>R\text{\textsubscript{h2}}</td>
<td>Thermal resistance with 1\textdegree square footprint (2 mos fets on)</td>
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<td>45</td>
<td>—</td>
<td></td>
<td></td>
</tr>
<tr>
<td>R\text{\textsubscript{h1}}</td>
<td>Thermal resistance with 1\textdegree square footprint (4 mos fets on)</td>
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<td>40</td>
<td>—</td>
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</tr>
<tr>
<td>R\text{\textsubscript{h2}}</td>
<td>Thermal resistance with 1\textdegree square footprint (2 mos fets on)</td>
<td>—</td>
<td>35</td>
<td>—</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(\textsuperscript{(1)}) Limited by junction temperature (pulsed current limited also by internal wiring)